



Jean-Charles Ripoll

Background artist / designer,
Concept artist,
Visual development artist, Set designer, Layout artist 2D

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● Features Films

- 2021 ● Société Acéphale / Soufiane Adel
 - « **Le jour où j'étais perdu** » / « **The day I was lost** » :
 - Visual development artist for the spaceship
- 2019 / 2020 ● Akami / Anthony Roux & Jean-Jacques Denis (Paris)
 - « **Princesse Dragon** » / « **Princess Dragon** » :
 - Layout artist 2D
 - Layouts 2D for the feature film
- 2017 ● Studio 100 Animations / Eric Cazes (Paris)
 - « **Vic le viking, l'épée magique** » / « **Vic the viking, magic sword** » :
 - Lead background artist
 - Visual development, background design and vehicle design for the feature film
- 2016 ● Les Armateurs / Arte / Olivier Cossu (Paris)
 - « **Un homme est mort** » / « **A man is dead** » :
 - Lead background artist
 - Visual development and background design for the feature film
- 2010 / 2011 ● Carribara animation / Patrice Leconte (Paris)
 - « **Le magasin des suicides** » / « **The suicide shop** » :
 - Background artist, Layout artist 2D
 - Visual development, background design and layout 2D for the feature film

● **Animated commercials**

● Mikros Image (Paris)

2019

● **Purina « Félix » :**

● Background artist

● Visual development, background design

2013

● **« 4G Bouygues Télécom »**

● Character designer

● Visual development for the monster

● **Video games**

2021

● Osome Studio (France, Lyon)

● **« Astérix & Obélix XXL »**

● Concept artist environment

● Visual development and background design for the video game

2012

● Ubisoft (Canada)

● **« Assassin's Creed 4, Black flag » :**

● Concept artist environment

● Visual development and background design for the video game

2009

● Ubisoft (Paris)

● **« Red Steel 2 » :**

● Concept artist environment

● Background design of safe places

1997 / 1998

● Cryo Interactive Intertainment / Ravensburger (Paris)

● **« Scotland Yard » :**

● Concept artist

● Visual development, background design, character design and vehicle design, set design

● **Animated series**

2021 / 2022

● Method Animation Paris)

● **« Ladybug Miraculous » :**

● Background artist

● Visual development, background design, set design

2020 / 2021

● Mondo TV (Paris)

● **« Grisù » :**

● Lead background artist

● Visual development, background design, set design



- 2019 ● Frog Box (Paris)
- « **Keeya** » :
 - Lead background artist
 - Visual development, background design
 - « **Ricky Zoom** », **season 2** :
 - Lead background artist
 - Visual development, background design, set design
- 2019 ● Blue Spirit (Paris)
- « **Les cités d'or** » / « **Cities of gold** », **season 4** :
 - Background artist
 - Visual development, background design
- 2018 / 2019 ● Technicolor Animation Production (Paris)
- « **Team Dronix** » :
 - Background artist
 - Visual development, background design
- 2018 ● Method Animation (Paris)
- « **Power Player** » :
 - Background artist
 - Visual development, background design, set design
- 2017 ● Dupuis (Paris)
- « **Les schtroumpfs** » / « **The Smurfs** » :
 - Background artist
 - Visual development, background design
- 2016 / 2017 ● TeamTO Studio (Paris)
- « **Pyjamasques** » / « **P J Masks** » **s2** :
 - Background artist
 - Visual development, background design, set design
- 2009 / 2016 ● Studio 100 Animations (Paris)
- « **Arthur et les Minimoys** » / « **Arthur and the invisibles** » :
 - Background artist
 - Visual development, background design and vehicle design, set design
 - « **Nils Holgersson** » :
 - Lead background artist
 - Visual development, background design, set design
 - « **K3** » :
 - Lead background artist
 - Visual development, background design and layout 2D
 - **Sit Web « Studio100 marketing project »** :
 - Lead background artist
 - Visual development, background design, set design
 - « **Vic le viking** » / « **Vic the viking** » :
 - Lead background artist
 - Visual development, background design and vehicle design, set design
 - « **Maya l'abeille** » :
 - Lead background artist
 - Visual development, background design
- ●

- 2010 ● TeamTO Studio (Paris)
- « **Oscar et Co** » / « **Oscar's Oasis** » :
 - Lead background artist
 - Set design, background design
- 2009 ● Ankama Animation (Paris)
- « **Wakfu** » s1 :
 - Background artist
 - Set design, background design
- 2007 / 2008 ● Gaumont Alphanim (Paris)
- « **Galactik football 2** » :
 - Lead background artist
 - Visual development, background design and vehicle design
 - « **Alfred le hérisson** » / « **Alfred Hedgehog** » :
 - Lead background artist
 - Visual development, background design
 - « **La Petite Géante** » / « **the Small Giant** » :
 - Lead background artist
 - Visual development, background design
 - « **Sauve Nature** » / « **The Green Squad** » :
 - Lead background artist
 - Visual development, background design
- 2006 ● Moonscoop Digital Media / Marvel (Paris)
- « **les 4 fantastiques** » / « **The Fantastic 4** »
 - Background artist
 - Visual development, background design and vehicle design
- 2004 / 2005 ● Gaumont Alphanim (Paris)
- « **Galactik football 1** » :
 - Lead background artist
 - Visual development, background design and vehicle design
- 2003 / 2004 ● Marathon Animation (Paris)
- « **Totally spies 3** » :
 - Background artist
 - Visual development, background design
- 2002 / 2003 ● Gaumont Alphanim (Paris)
- « **CreepSchool** » :
 - Background artist
 - Visual development, background design
- 2001 / 2002 ● Futurikon (Paris)
- « **Malo Korrigan et les Traceurs de l'Espace** » /
 - « **Malo Korrigan and the Space Traceurs** » :
 - Background artist
 - Visual development, background design and vehicle design
- ●
- ●

2001 ● Marathon Animation (Paris)

« **Totally spies 1** » :

- Background artist
- Visual development, background design

2001 ● Seahorse Animation (Paris)

« **Evolution** » :

- Background artist
- Visual development, background design

1999 / 2000 ● Storimages / Xilam Animation (Paris)

« **Cartouche, prince des faubourgs** » :

- Background artist
- Visual development, background design

1999 / 1998 ● Gaumont Alphanim (Paris)

« **Redwall** » :

- Lead background artist
- Visual development, background design

« **Animal crackers 3** » :

- Lead background artist
- Visual development, background design

« **Believe it** » :

- Background artist
- Visual development, background design

● **Graphic design**

2020 ● PtiBio (Nice, Côte d'Azur)

- Graphic designer
- Logo, visual identity

1994/ 1996 ● Paquebot & Co (Paris)

- Graphic designer
- Advertising, Packaging, Illustration, Album Cover, Publishing, Logo, visual identity...

1991/ 1994 ● Duetto Design Studio (Paris)

- Graphic designer
- Advertising, Packaging, Illustration, Album Cover, Publishing, Logo, visual identity...

● **Theater set design**

1990 ● Renaissance Theater (Paris)

« **La cuisse du steward** » / « **The steward's thigh** »
from **Jean Michel Ribes** :

- Decorator Patrick Dutertre set designer assistant
- Building scale models



● Educational qualifications

- 2020 ● Artwork VFX (Paris)
« **Concept Mood** »
- 2014 ● Video Design Formation (Paris)
« **Matt painting** »
- 1996 / 1997 ● CFT Gobelins (Paris)
« **Background and Design** »
- 1985 / 1988 ● Penninghen
« **Graphic design, illustration, typography, calligraphy, sketch, perspective,** »

● Languages

- French native
- Written english

